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GigaNumerics in Deep Structure Analysis of Images

Employing MathLink and the Parallel Computing Toolkit

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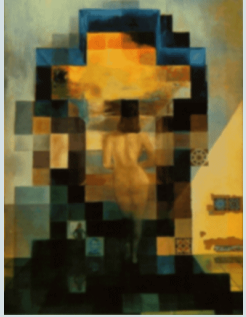
Outline

- Scale Space
- Topoints
- Image Reconstruction
- Mathematica Implementation

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The problem of scale:
Objects live at different scales



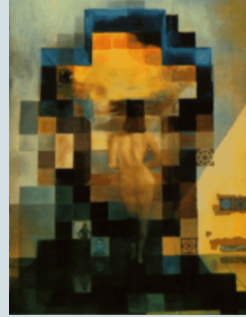
Gala looking into the Mediterranean Sea
Salvador Dali

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The problem of scale:
Objects live at different scales

Solution?
Look at all scales simultaneously



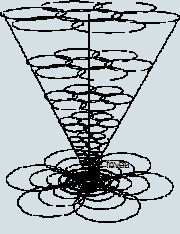
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Scale Space in Human Vision

- The human visual system is a *multi-scale sampling device*
- The retina contains *receptive fields* of varying size.

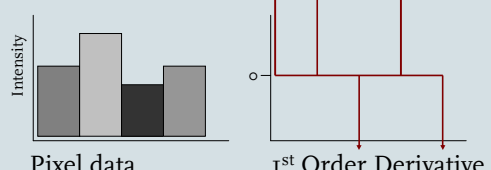


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Scale for Calculating Derivatives

- To calculate derivatives we need smooth (continuous) data.
- Image data is not smooth.



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Practical Implementation

- Scale-Space Axioms
 - Linearity
 - Spatial shift invariance
 - Isotropy
 - Causality
 - Separability
- Lead to the Gaussian Kernel

$$G(x, \sigma) = \frac{1}{(2\pi\sigma^2)^{D/2}} e^{-\frac{x_1^2 + \dots + x_D^2}{2\sigma^2}}$$

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Calculating Derivatives with Gaussians

- The derivative of the data at a scale σ is defined as

$$\frac{\partial}{\partial x_i} \{L_0(x) \otimes G(x; \sigma)\}$$

- Due to nice properties of the Gaussian this can be rewritten as

$$L_0(x) \otimes \frac{\partial}{\partial x_i} G(x; \sigma)$$

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Calculating Derivatives of Images

- Differentiation becomes Integration!

...ListConvolve / FFT-method

(Laplacian)

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Gaussian Scale Space

$$u(\mathbf{x}; s) = (f * \varphi_s)(\mathbf{x})$$

$$\varphi_s(\mathbf{x}) = \frac{1}{\sqrt{4\pi s}} e^{-\frac{\|\mathbf{x}\|^2}{4s}}$$

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Singular points of a Gaussian scale space image

$f(x, s) = \frac{x^3}{3} - sx$

Wolfram Mathematica 6

$s < 0$

Fold Catastrophe

$$\begin{bmatrix} \nabla u(\mathbf{x}, s) \\ \det \mathbf{H}(\mathbf{x}, s) \end{bmatrix} = \mathbf{0}$$

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Singular points of a Gaussian scale space image

$f(x, s) = \frac{x^3}{3} - sx$

$s > 0$
 $s = 0$
 $s < 0$

Fold Catastrophe

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Stability of Top Points

- We can calculate the variance of the displacement of top points under noise.
- We need 4th order derivatives in the top-points for that.

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Applications

- Optic flow estimation
- Matching
- Image Editing / Segmentation?

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Optic Flow Estimation

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Optic Flow Estimation

$$\frac{d}{dt} \begin{bmatrix} \nabla u(t; \mathbf{x}, s) \\ \det \mathbf{H}(t; \mathbf{x}, s) \end{bmatrix} = \mathbf{0}$$

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TU/e technische universiteit eindhoven Matching BM/i²

Rotate and scale according to the cluster means.

$(\Delta\theta_1, \Delta\tau_1)$ $(\Delta\theta_2, \Delta\tau_2)$

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Differential Invariants

- Features are irreducible 3rd order differential invariants.
- These features are rotation and scale invariant.

$$\begin{pmatrix} \sigma\sqrt{L_i L_j / L} \\ \sigma L_{ii} / \sqrt{L_i L_i} \\ \sigma^2 L_{ij} L_{ij} / L_i L_i \\ \sigma L_i L_{ij} L_j / (L_i L_i)^{3/2} \\ \sigma^2 L_{ij} L_k L_j L_k / (L_i L_i)^2 \\ \sigma^2 \varepsilon_{ij} L_j L_k L_i L_k L_i / (L_i L_i)^2 \end{pmatrix}$$

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In this example we have two clusters of correctly matched points.

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Image Reconstruction

Given features $c_i = (\psi_i, f)_{L_2}$
 Select g from metameric class $[f]$

such that (consistent features)
 $(\psi_i, g)_{L_2} = c_i, (i = 1 \dots N)$

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Reconstruction from Singular Points

Use differential structure in singular points as features.

$\psi_i =$

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Variational Approach

$$E(g) = \frac{1}{2}(g, g)_{L_2} - \lambda^i ((\psi_i, g)_{L_2} - c_i)$$

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Minimisation of $E(g) = \frac{1}{2}(g, g)_A$

under the constraints $((\kappa_i, g)_A - c_i) = 0$

$$(f, g)_A = (f, g)_{L_2} + (Af, Ag)_{L_2}$$

The solution is an A-orthogonal projection of f onto κ_i

Generalisation using gelfand triples (R. Duits)

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Prior and Dual Filters

$$A = -\gamma\sqrt{-\Delta}$$

$$(f, g)_A = (f, g)_{L_2} + (\gamma\nabla f, \gamma\nabla g)_{L_2}$$

$$(\kappa_i, f)_A = (\psi_i, f)_{L_2}$$

$$\kappa_i = (I + A^\dagger A)^{-1}\psi_i$$

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Reconstruction from Singular Points

This means $\kappa_i = \phi_\gamma * \psi_i$

Gramm matrix:

$$G_{ij} = [(\kappa_i, \kappa_j)_A] = [(\phi_\gamma, \psi_i^* * \psi_j)_{L_2}]$$

Projection: $g = G^{ij} c_j \kappa_i$

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$$g = \mathcal{P}_V f$$

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- **Mathematica Implementation**
- Conclusions

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Basic implementation

- Build Gramm Matrix
- Inversion of Gramm Matrix
- Building and Sampling Reconstruction

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```
makeGram[kernel_, orders_, points_, {xsize_, ysize_}] := Module[{tensor, gramm, signmx, signmy, sub#, signs},
sub#[{st_, dx_, dy_}] := submatrix of innerproducts;

tensor =
Map[
sub#,
Outer[Plus, points, {1, -1, -1} # & /@ points, 1],
{2}
];

gramm = Chop[Flatten[
Map[
Flatten,
Transpose[tensor, {2, 4, 1, 3}],
{2}
],
],
1
];

gramm
]
```

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Dynamic Programming

```
sub#[{st_, dx_, dy_}] := If[Negative[dx],
If[Negative[dy],
signmx signmy sub#[{st, -dx, -dy}],
signmx sub#[{st, -dx, dy}]]
],
If[Negative[dy],
signmy sub#[{st, dx, -dy}],
sub#[{st, dx, dy}] = submatrix of innerproducts;
]
```

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Parallel Implementation

```
@tensor =
Map[
sub#,
Outer[Plus, points, {1, -1, -1} # & /@ points, 1],
{2}
];

ExportEnvironment[GaussianDerivativeAt, xsize, ysize,
signmy, signmx, kernel, orders, sub#];

@tensor =
ParallelMap[
Map[sub#, #] &,
Outer[Plus, points, {1, -1, -1} # & /@ points, 1]
];
```

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Sampling the Reconstruction

advantage of symbolic power

```

FourierK[gamma, scale, order, {wex, wy}, {xi, yi}] := Module[{},
Exp[i (wexxi + wy yi)] (-i wex) ^order[[1]] (-i wy) ^order[[2]]  $\frac{1}{1 + \text{gamma}^2 (wex^2 + wy^2)}$   $\frac{\text{Exp}[-\text{scale} (wex^2 + wy^2)]}{1}$ 
]
FourierReconstructionFunction =
Compile[
{{x, _Real}, {y, _Real}},
Evaluate[rf]
];

```

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Parallel Sampling

```

ParallelSampleReconstruction[{xsize, ysize}] := Module[{x, y, FourierImageData, image, newfeaturepoints, n, wlist},
wlist = list of frequencies;
ExportEnvironment[FourierReconstructionFunction];
FourierImageData = ParallelMap[Apply[FourierReconstructionFunction, #] &, wlist, {2}];
image = Re[InverseFourier[FourierImageData, FourierParameters -> {1, 1}][Range[xsize], Range[ysize]]];
image
];

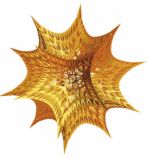
```

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Mathematica Demo 1

MATHEMATICA⁵
Computing cluster



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Mathlink for better performance

(sometimes)

```

Begin:
Function::MSobolevReconstruction
Pattern::MSobolevReconstruction[X_?(VectorQ[#, NumberQ]&), Y_?(VectorQ[#, NumberQ]&), ...
Arguments: {X, Y, OX, OY, T, F, gridSize, gamma}
ArgumentTypes: {RealList, RealList, IntegerList, ...
ReturnTypes: Manual
End:

#include <math.h>...
#include "mathlink.h"
#include "your own stuff.h"

void MSobolevReconstruction(double* X, long Xcount, double* Y, long Ycount, ...

    malloc();
    do some computations;
    MLPutRealList(stlink, data, size);
    free();

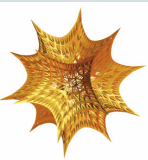
```

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Mathematica Demo 2


MATHEMATICA⁵
Computing cluster



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(State of the) Art



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MathVisionTools<http://www.bmia.bmt.tue.nl/imageanalysis/>**Questions?**Nieuw
arrondi

$$V = -x^2 75V - x^2 5 + iix 13 + xx^2 2 + iix$$

*Topological Abduction of Europe - Homage to Rene Thom
Salvador Dali***Acknowledgements**

- Bart ter Haar Romeny
- Evguenia Balmachnova
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- Luc Florack
- Frans Kanters
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