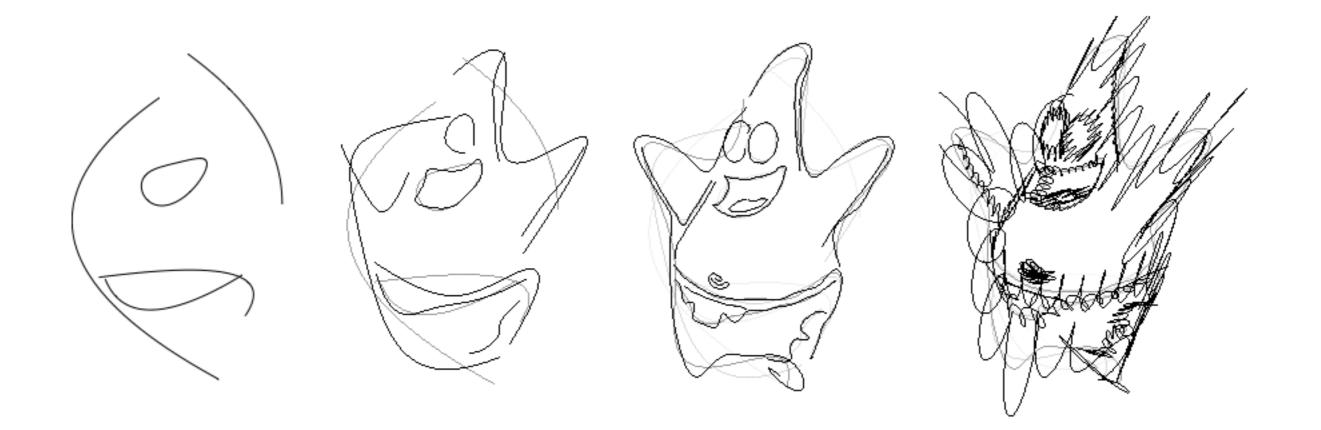
TURNING USERS INTO DESIGNERS: a Recipe for Success



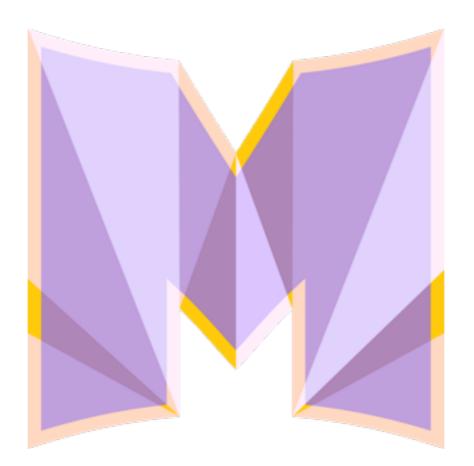
Matt Jacobs & Olivia Walch

Hackathons

Mark Zuckerberg: "Hacking just means building something quickly or testing the boundaries of what can be done."

- ~12 40 hours to prototype and showcase a new product
- Hacks are usually software (mobile apps, web platforms or hardware (Arduino, Raspberry Pi, etc.)
- Prizes for use of sponsor APIs, creativity, functionality, design

UNIFYING THEME: Algorithms replacing design



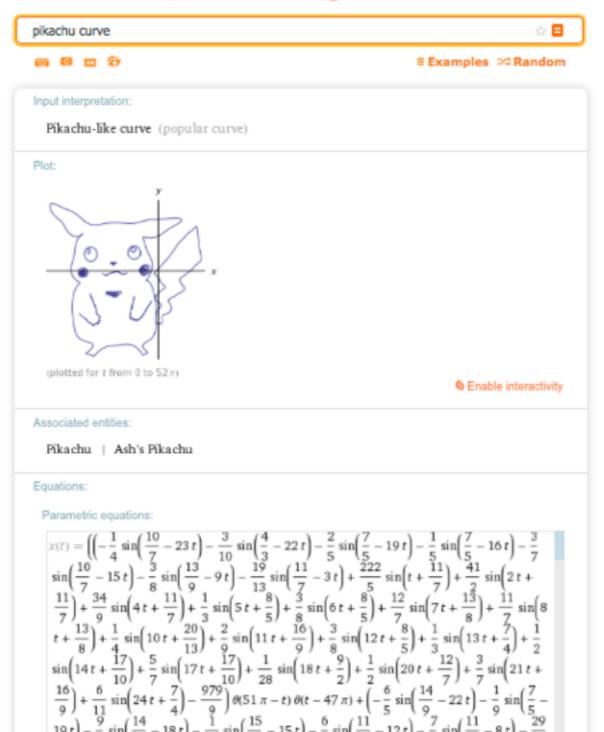
MHACKS V, January 2015



Making Formulas... for Everything—From Pi to the Pink Panther to Sir Isaac Newton

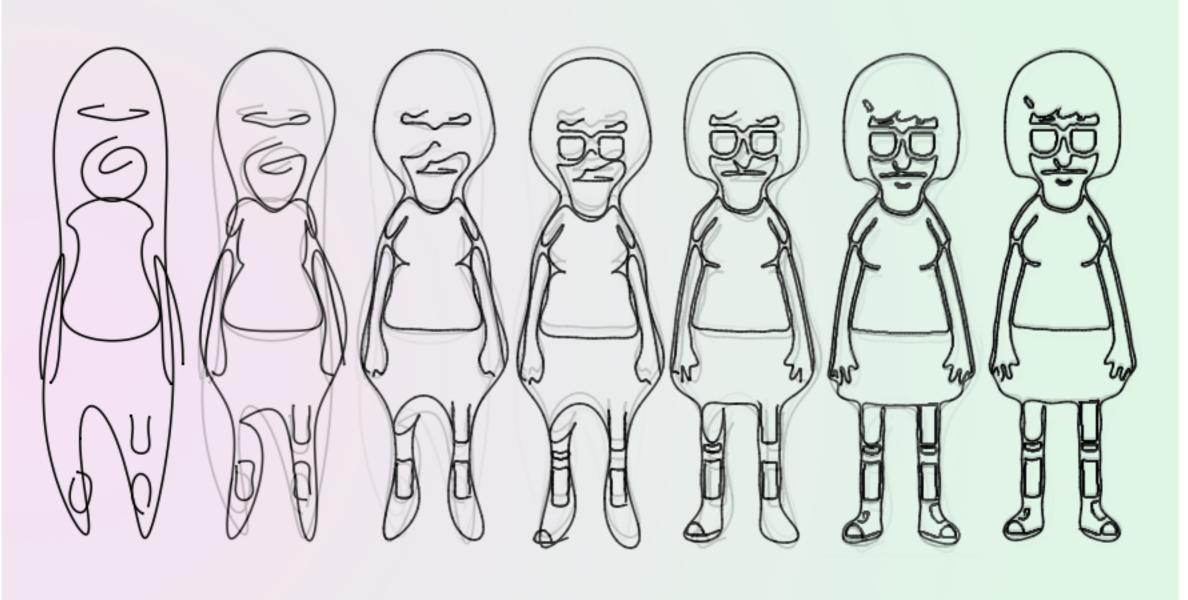
May 17, 2013 — Michael Trott

WolframAlpha computational...

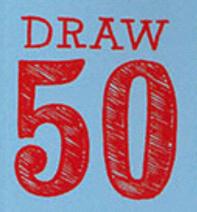


2 Chainz curve ☆ 🗖 🗃 🖬 🖽 🛱 ≡ Examples ⇒4 Random Input interpretation 2 Chainz curve (popular curve) Plot: (plotted for t from 0 to 100 m) Senable interactivity Alternate names: Tauheed Epps curve | Tity Boi curve Associated person: 2 Chainz Equations: Parametric equations: $\begin{aligned} x(t) &= \left(\left(-\frac{1}{6} \sin\left(\frac{3}{5} - 74t\right) - \frac{1}{3} \sin(1 - 71t) - \frac{5}{3} \sin\left(\frac{10}{7} - 68t\right) - \sin\left(\frac{3}{2} - 64t\right) - \sin\left(\frac{10}{7} - 60t\right) - \frac{4}{3} \sin\left(\frac{16}{11} - 59t\right) - \frac{2}{5} \sin\left(\frac{29}{28} - 53t\right) - \frac{4}{3} \sin\left(\frac{7}{5} - 50t\right) - \frac{32}{11} \sin\left(\frac{4}{3} - 49t\right) - \frac{25}{12} \sin\left(\frac{3}{2} - 48t\right) - \frac{4}{7} \sin\left(\frac{6}{5} - 42t\right) - \frac{9}{7} \sin\left(\frac{10}{7} - 41t\right) - \frac{1}{2} \sin\left(\frac{7}{5} - 37t\right) - \frac{2}{3} \sin\left(\frac{13}{9} - 36t\right) - \frac{1}{7} \sin\left(\frac{10}{7} - 41t\right) - \frac{1}{7} \sin\left(\frac{10}{7} - 41t\right) - \frac{1}{7} \sin\left(\frac{10}{7} - 36t\right) - \frac{1}{7} \sin\left(\frac{$

WolframAlpha computational...



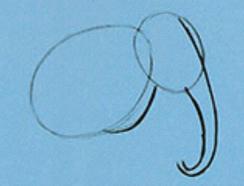
Increasing order of Fourier expansion

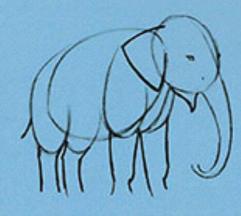


DRAW

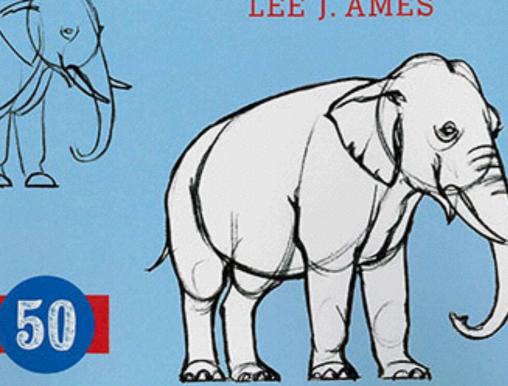
ANIMALS

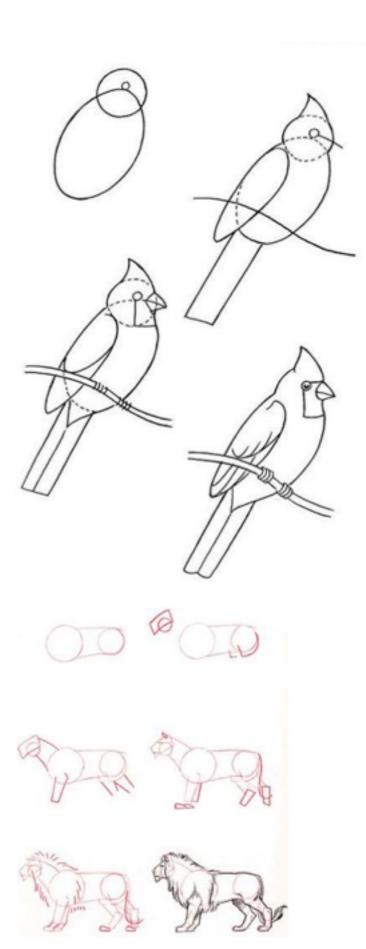
THE STEP-BY-STEP WAY TO DRAW Elephants, Tigers, Dogs, Fish, Birds, and Many More ...





LEE J. AMES





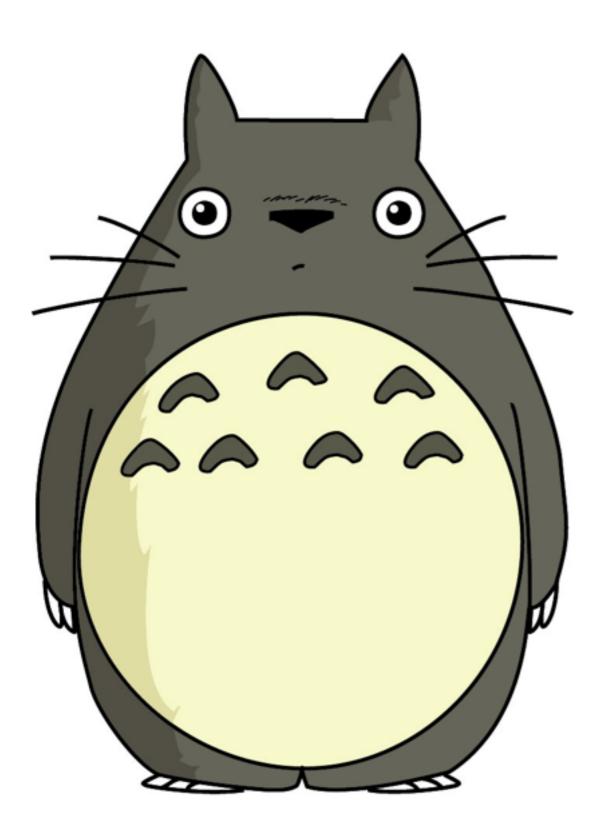
Sketch Draw Anything

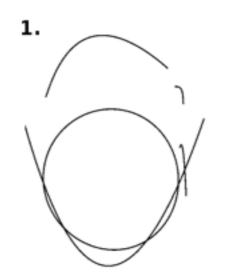
BETA VERSION. WE'RE WORKING ON IT.

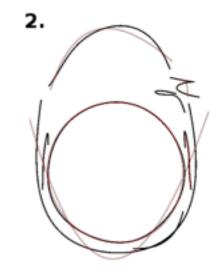
Enter the URL of the picture you want to draw.

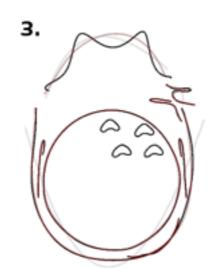
HTTP://WWW.YOUR WEBSITE.COM/YOUR PICTURE.JPG

SUBMIT



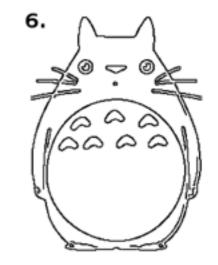




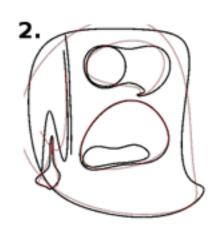




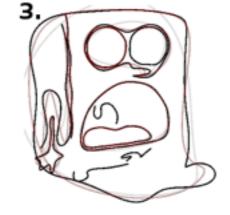


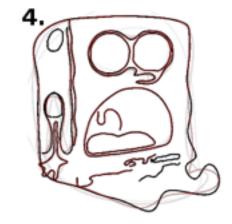


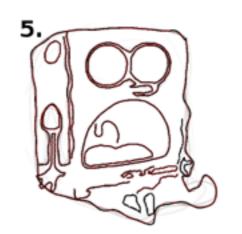


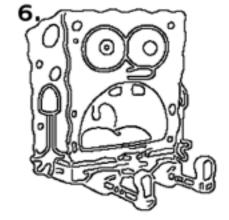




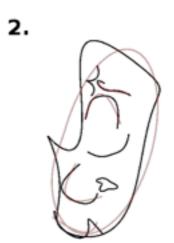












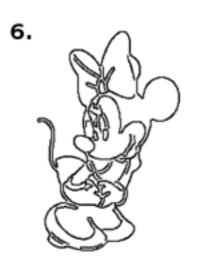
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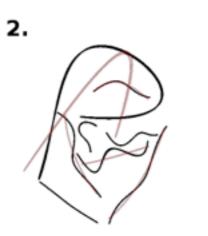
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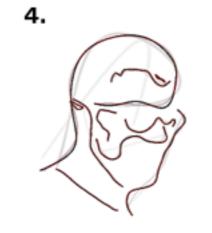






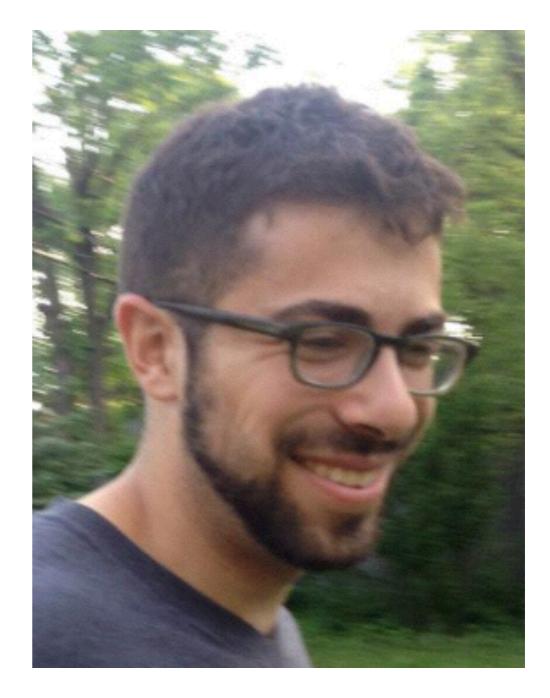






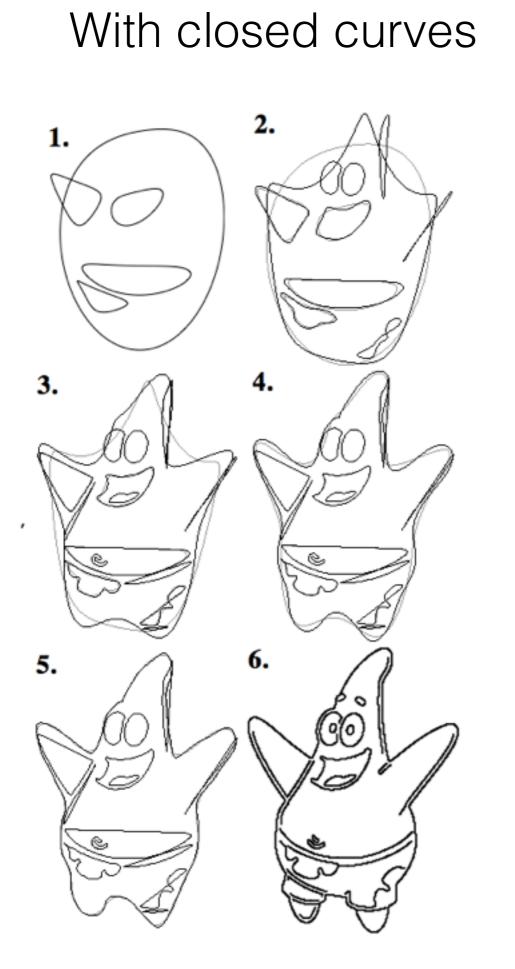
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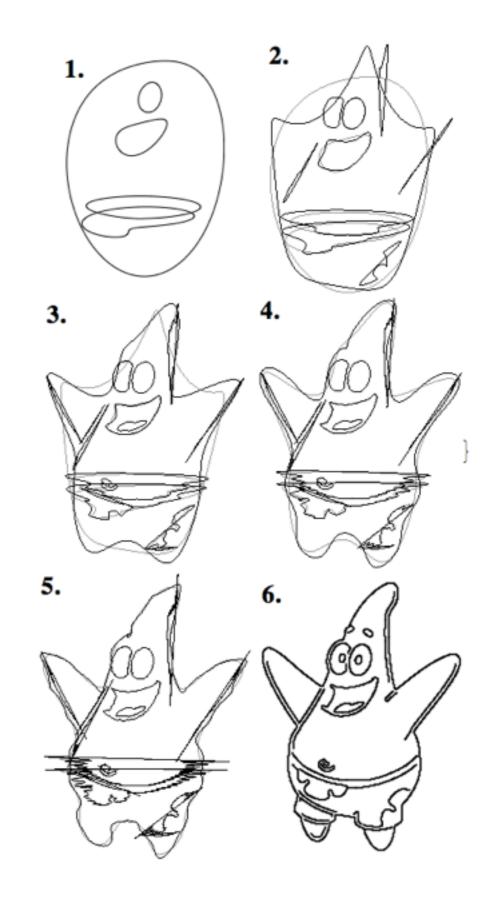


Algorithm

- Perform edge detection of some kind (e.g. Canny)
- Iterate over the set of edge pixels, sewing them into distinct line segments
- Compute Fourier series approximation for x(t) and y(t) from parametric representation of each line segment







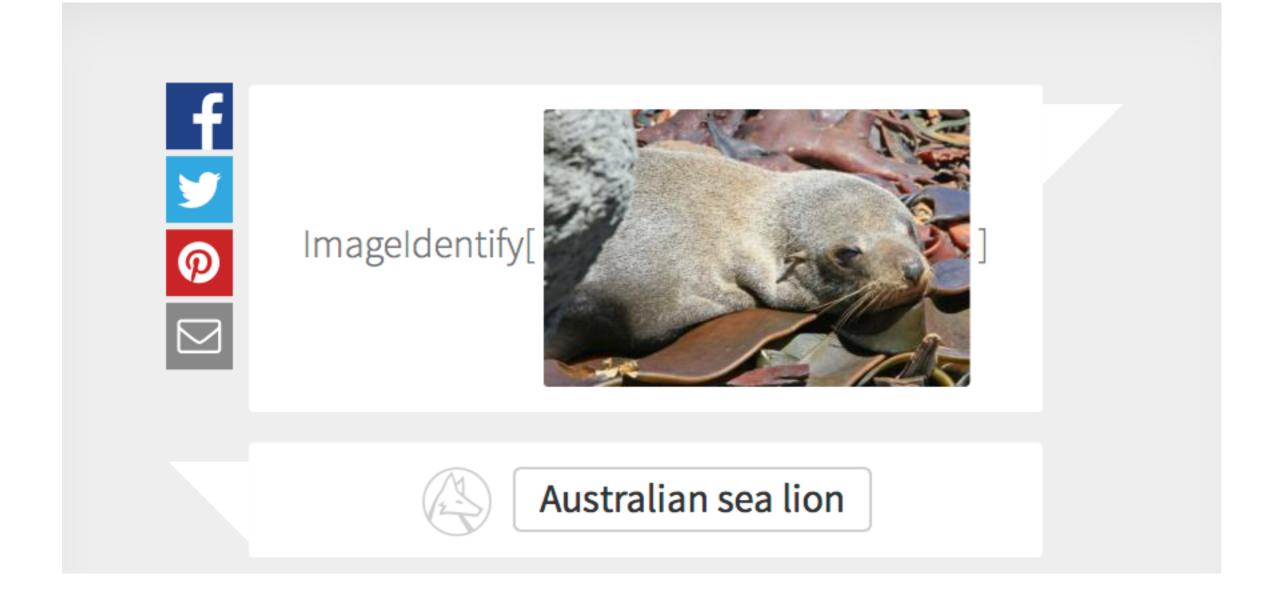


Demos

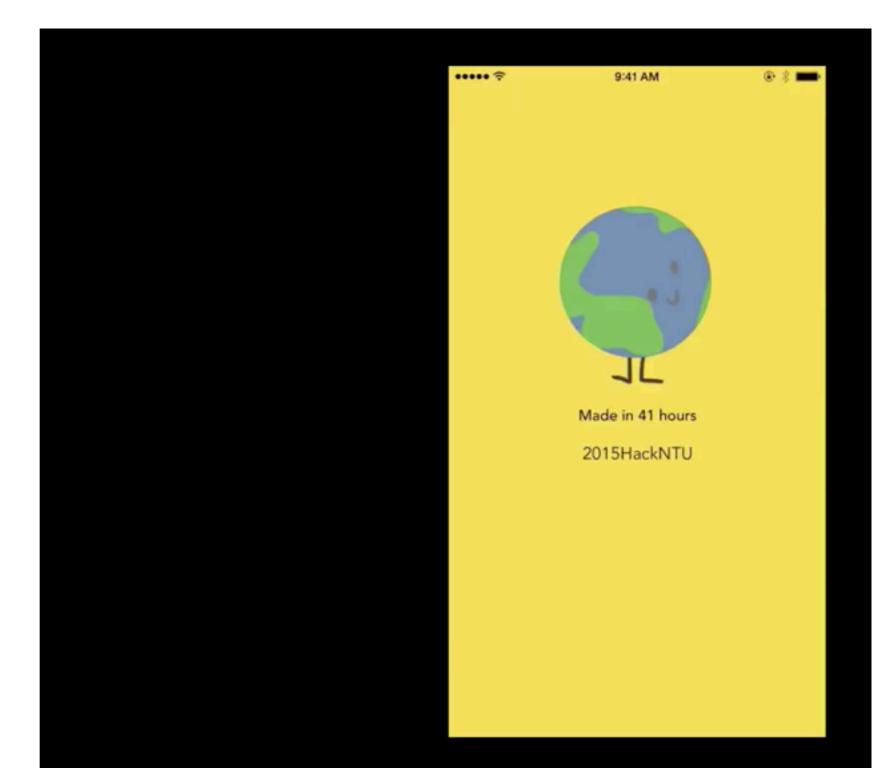


HACK NTU, August 2015

The Wolfram Language Image Identification Project



TWig Learn For Fun Zois 大支





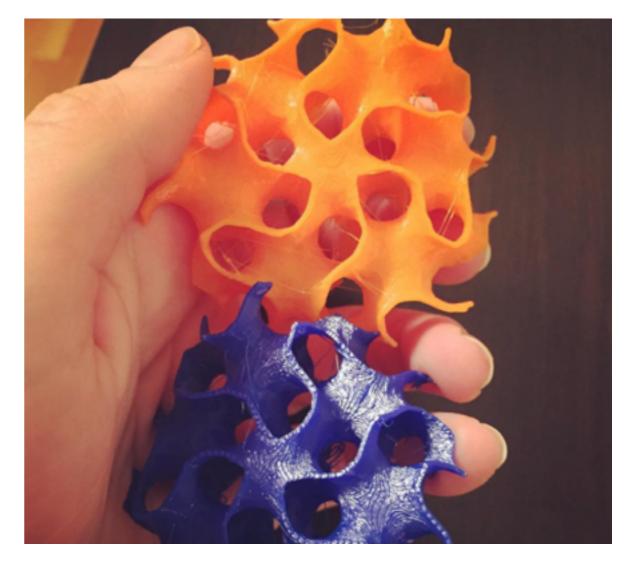
Demos

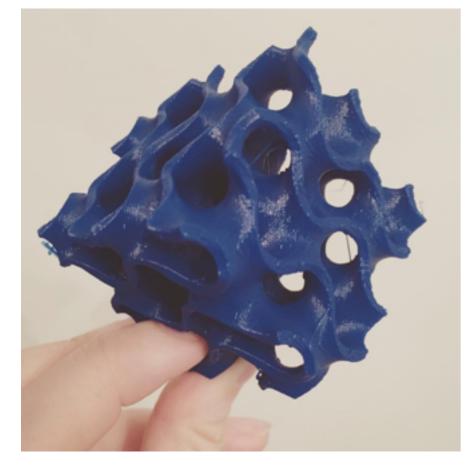


3D Printing

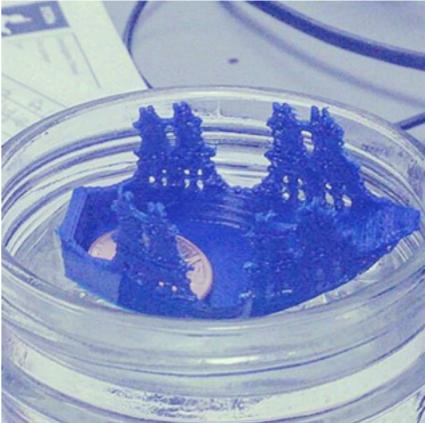
STL files

facet normal n_i n_j n_k outer loop vertex $v1_x$ $v1_y$ $v1_z$ vertex $v2_x$ $v2_y$ $v2_z$ vertex $v3_x$ $v3_y$ $v3_z$ endloop endfacet









Fusion furniture

- Create boolean function from two silhouettes (return true on the interior and false elsewhere)
- Use RegionPlot3D with one boolean function in (x, y) and one in (x, z)
- Wolfram Instant API



fusion-furniture.azurewebsites.net

Demos

Conclusion: Users-driven design through mathematics (and Mathematica)



